Function Builder

Learning Goals

- 1. Define a rule describing a set of inputs to determine the output
- 2. Predict outputs of a function using a given input
- 3. Construct functions to create a new function

Instructions:

In this activity, the above questions are investigated. Complete this document by filling in data tables and writing complete responses.

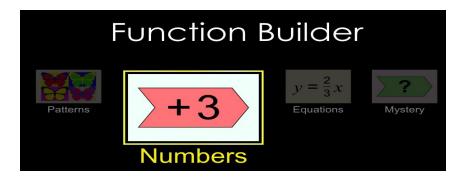
This investigation has three phases:

- Exploration
- Explanation
- Challenge

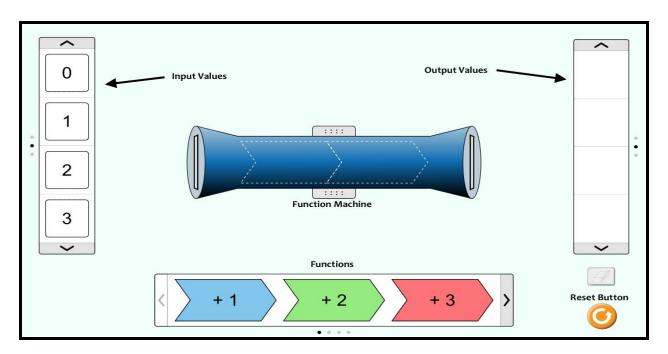
Procedure:

In this activity, we will further our explore how to construct different totals using our function machine. The function machine adds, subtracts, multiplies, or divides one number to result in another.

- 1. To access the simulation:
 - a. Type this website in: phet.colorado.edu
 - b. In the search bar type in: Function Builder (simulation)
 - c. Click on the play button
 - d. Select the "Numbers" tab



2. Your computer screen should now look like this. Take a minute to examine the different parts of the simulation before you explore.



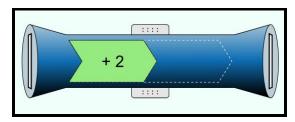
Explore

- 3. Using the input values on the left, drag and drop the number 2 into the function machine. Record the results below.
 - a. Input value = 2
 - b. Output value = _____
- 4. Repeat step 3 by dragging and dropping positive numbers into the function machine. Record your output values in the table below for each trial.

Input Value	Output Value

Describe your results for each trial. How do the numbers you input to the machine compare the output numbers?

5. Using the "Functions", select +2 and drop it into the function machine.



6. Drag the number 3 from the input values into the function machine. What is the output?

7. Repeat step 6 by dragging and dropping positive numbers into the function machine. Record your output values in the table below for each trial.

Input Value	Function	Output Value
	+2	
	+2	

Describe your results for each trial. How do the numbers you input to the machine compare the output numbers?

Explain: Part A

A **rule** of a function can be described as how much you are increasing or decreasing your input value by. We calculate this by adding, subtracting, multiplying, or dividing the function and the input number.

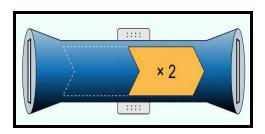
Directions: For each question set, determine the output value when given the function. Record your data in the table.

8. Determine the output values with a function of -3.

::::	
2	\
-3	\rightarrow
::::	

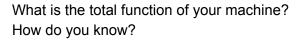
Input Value	Function	Output Values
	- 3	
	-3	

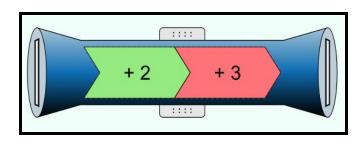
9. Click the orange "**reset**" button to clear your screen. Determine the output values with a function of x2.



Input Value	Function	Output Values
	x2	
	x2	

 Click the orange "reset" button to clear your screen. Determine the output values with a function of +2 and +3.

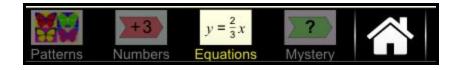




Input Value	Function	Output Values

Explain: Part B

11. On the bottom of your screen, click on the "Equations" tab.



Directions:

- For this section of the simulation, you will team up with a partner.
- Each partner will insert a function: addition, subtraction, or multiplication.
- Once the function is set, click on the "hide" button to hide the function from view.



- Switch computers.

For each question set:

- Drag and drop your input values into the function machine. Record them in your table.
- Examine your output values and record them in the data table.
- Compare your input and output numbers to determine what the function of your machine is.
- Create a rule to describe your function of the machine. Explain why you chose this with evidence to support your claim.

12. Set A

Input Value	Function	Output Values
Rule:		
xplanation:		

Input Value Function Output Values Rule:

Explanation:			
-			

14. Check your work. Once both of you have completed your challenges, discuss with your partner the rule you created based on the data and why. Together, partners will determine whether or not the function was accurately identified.			
Challenge			
Now that you've had the opport output values in regards to the functions will be used through	ir functions, create your own	function rules. These	
Create 2 basic problems vCreate 1 complex problem	vith one function. n with two or more functions.		
Basic A Rule (Function):			
Input Value	Function	Output Values	
Basic B Rule (Function):			
Traile (Famouerry):			
Input Value	Function	Output Values	

Complex C	
Rule (Function):	

Input Value	Function	Output Values

Exit Ticket

1.	What is a function of a table?
2.	John wants to purchase brownies at the bake sale. Each brownie costs \$2.00. If he purchases 4 brownies, how much will he to pay? Explain using words, numbers, or pictures.

3. Determine the input and/or output values given the input values and function (rule).

Input Value	Function	Output Values	
	x3	9	
4	x2		
5	х3		

4. Determine the missing values given the input, output, and/or function.

Input Value	Function	Output Values
	+3	4
4		10
6	x5	

Explaination: _			